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*Presentation 3*

# Route Optimization for Amazon's Electric Delivery Vehicles

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# Recap



## Problem:

How can we add a charging station stop to an Amazon electric delivery vehicle (EDV) shipping route and maximize energy and time efficiency?

- Minimize distance of charging station detour
- Minimize wait time at charging station



# Recap

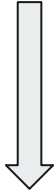


- Rabbit: Amazon's current route optimization app
    - ◆ GPS/navigation system + shipment inventory log
  - We will enhance Rabbit's algorithm/capabilities and the process of charging by:
    - Using Rabbit's currently collected data to find chargers en route to delivery
      - GPS map data
      - Time windows for deliveries
      - Traffic, weather, construction, accidents/hazards, etc
    - Using data from the EDV
      - Battery level
      - Driving range
    - Getting data from charging stations
      - Charging queue length
      - Queue order
      - Time stamps of NFC taps
      - Location of station
- Synchronous analysis
- Asynchronous analysis

# Recap

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- Beginning of shift: Rabbit will...
  - Predict at what point along the route the battery level would become low (i.e. 20%)
  - Suggest an initial route and charging stop for the day



- Throughout shift: driver can...
  - Choose an alternate charging station based on real-time updated queue lengths
  - Join the queue at a station, view their position in the queue, and receive a randomly generated number representing them
  - Use an open charger when they reach the first spot in the queue

# Altered Proposal

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Drivers will now use **NFC on their mobile device** (rather than an RFID tag) to tap onto an RFID reader

This is how they will join the charging queue and make a tap-to-charge payment at the charging stall

# 1. Current Technology



- NFC standards:
  - ISO/IEC 14443: pertains to ID cards used to store information
  - ISO/IEC 18000-e: pertains to RFID communication between NFC devices

# 1. Current Technology

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- Ex. ChargePoint stations
  - NFC tap-to-charge for payment/authorization, Apple and Android mobile devices
    - 13.56 MHz (High Frequency), transmits data up to 424 kbit/s
    - 2 devices are within a 10 centimeter range of each other
  - Taps against RFID reader mounted on charger
  - ChargePoint mobile app
    - Can join waitlist for nearby chargers
    - NFC and payment setup
    - Charging update notifications



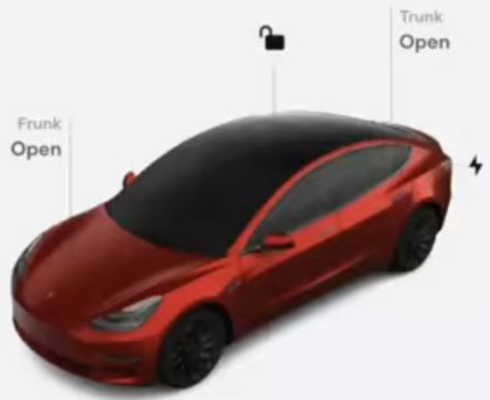
# 1. Current Technology



- Ex. Tesla's built-in tablet dashboard
  - Map displays nearby charging stations & amount of "available stalls" at each
  - Can add Tesla charging station stop en route with navigation
  - Once the charger is plugged into Tesla, driver is automatically billed
  - Tesla app notifies the driver when car is almost fully charged
  - Restricted to Tesla owners / Tesla ecosystem

Photo on next slide





### Nearby Charging

Charging Station	Distance
Supercharger San Jose, CA - Coleman Avenue 150 kW max	3.7 mi
Supercharger Milpitas, CA 150 kW max	3.9 mi
Supercharger Sunnyvale, CA - W. McKinley Ave. 150 kW max	5.7 mi
Supercharger Cupertino, CA 150 kW max	6.2 mi
Supercharger Sunnyvale, CA - S Bernardo Ave 250 kW max	7.0 mi
Supercharger Fremont, CA 250 kW max	7.2 mi
Supercharger Cupertino, CA - Stevens Creek Boulevard 250 kW max	7.3 mi

San Jose

Supercharger Sunnyvale, CA - S Bernardo Ave

5 stalls available  
15 stalls (250 kW max)

Busy Times & Price per kWh  
Idle fees (up to) \$1.00/min

\$0.23 \$0.58 \$0.40 \$0.25

S Bernardo Ave Sunnyvale, CA 7.0 mi

San Jose, CA

Map data © 2022 Google

## 2. Hardware Used

01	NFC Chip (HF, short range)	<ul style="list-style-type: none"><li>• Already built into smartphones used by EDV drivers<ul style="list-style-type: none"><li>◦ Not included in cost estimate</li></ul></li><li>• Smartphones already used by 85% of American adults</li><li>• No internet connection required</li></ul>
02	*Backup Option for NFC* RFID key fob tag	<ul style="list-style-type: none"><li>• Our initial proposal</li><li>• Compatible w/ RFID readers in current proposal</li><li>• For non-smartphone owners or if phone is low battery</li><li>• Optional, therefore not included in cost estimate</li></ul>
03	RFID Reader	<ul style="list-style-type: none"><li>• IDEAS WAVE ID® Solo Keystroke V2 LEGIC® HF RFID Reader</li><li>• Included in cost estimate</li></ul>
04	Digital Screen (Connected to central RFID reader)	<ul style="list-style-type: none"><li>• P6 Outdoor Full Color 40" x 18" Scrolling LED Display</li><li>• Included in cost estimate</li></ul>



# 3. Role of Middleware

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- Our middleware takes the form of software on the cloud and facilitates the flow/filtration of data
- Reduces amount of data processing that must occur on smartphone where Rabbit is installed



# 3. Role of Middleware: Charging Station Process

1

Driver conducts the first NFC tap with their smartphone on the central RFID reader to join the charging queue.

2

Middleware (on cloud) receives NFC chip UID (unique identifier).

3

Middleware adds UID to the bottom of the charging queue and augments the length of the queue by 1 to update queue length.

4

Middleware assigns UID a randomly generated number (#01 - #99) for privacy & transmits number to digital screen attached to central RFID reader.

5

Middleware sends Rabbit the position in the queue and the driver's random number. These will be displayed on the app.

6

Middleware notifies every charger of the UID at the top of the queue. The next available charger can have its own display signage to show that it is "available" (vacant).

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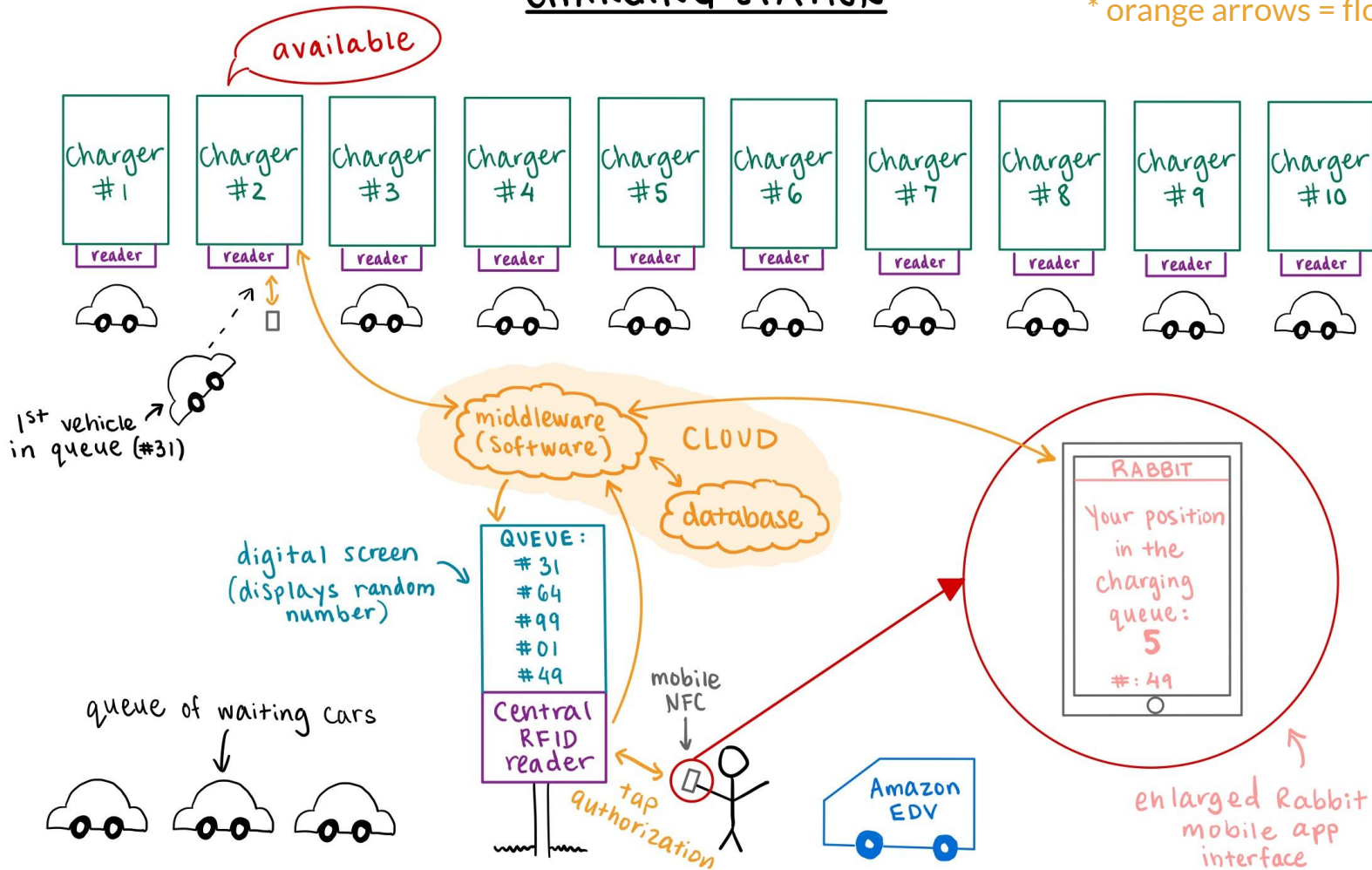
Middleware ensures that the correct driver is authorized at the next open charger when 1st driver in queue uses NFC tap-to-charge payment at RFID reader.

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Middleware sends time stamps of taps and instantaneous queue lengths throughout the day to a database (on cloud) for long term trend analyses.

# CHARGING STATION

\* orange arrows = flow of data



## 4. Data Standards/Format and Memory



- EPC data standard isn't relevant -- EPC isn't used in NFC
- 64-bit memory on NFC chip should suffice
  - Used in TSMC A8 chip for iPhone 6 and 6+
  - Chip will store NFC UID when tap occurs
  - Chip does not need to store other data for our purposes -- cloud (middleware + database) will do so

# 5. Networking and Wireless Considerations



- NFC can function without an internet connection -- addresses concern in remote areas
- Middleware will likely require an internet connection to communicate with Rabbit and update the driver about their queue status
  - Solution: set up a WiFi network at each charging station
- Drivers need a cellular connection on the road to receive real-time updates relating to GPS traffic/construction/hazard updates, charging availability, queue times, etc
  - Solution: activate cellular data on drivers' phones

## 6. Tag/Hardware Security

- NFC Tag does need to be secure
- Inherent design supports this because communicating NFC devices are within ~10 cm range → short range means hard to obstruct data flow
- NFC tap-to-charge payment authorization occurs right before charging
  - Payment info may contain sensitive information
  - Security measures & encryption already built into smartphones (Apple Pay, Google Pay) make this reliable
- NFC UIDs are not displayed in public charging station
  - Instead use randomly assigned number to represent UID





# 7. Cost Estimate

- ~109,307 chargers in United States
  - Estimate about 10 chargers per charging station
- Cost of one charging station
  - 11 readers per station:  $(11 \times \$237) = \$2,608$
  - Media (digital screens) = \$486
  - Ongoing Wifi cost = \$20/month
  - Total:  $\$3,093 + \$20/\text{month}$
- Cost of all charging stations
  - $\$3,093/\text{station} \times 10,931 \text{ stations} = \$33,809,583$
  - Ongoing WiFi cost (per month) =  $\$20/\text{month} \times 10,931 \text{ stations} = \$218,620/\text{month}$



# 7. Cost Estimate

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- Cost for Amazon
  - Rabbit App upgrades = \$500,000
  - Cost estimate of middleware upgrades (new development): \$1,000,000
  - Total cost for Amazon = \$1,500,000
  
- Summary
  - Amazon would need to pay **\$1.5 million for software implementation**
  - Other entities such as charging companies would need to pay **\$33.8 million for hardware implementation** and **\$218,620/month for WiFi**
  - For all costs across all companies: **\$35,309,583 + \$218,620/month**

# 8. Cost Benefit Analysis

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- Only overhead cost for Amazon is \$1,500,000 software development and upgrade fees
- Ultimately, goal is to maximize efficiency so delivery drivers can deliver more packages per day
  - Challenge was determining estimated profit per package to calculate numeric ROI



# 8. Cost Benefit Analysis



- Assumptions
  - Time saved using new IOT system
    - Estimate 30 minutes of saved delivery time
      - In LA: average of 10.2 minutes in traffic
      - Estimate drivers may wait up to 20 minutes for open charger
  - Driver Estimations
    - Estimate 4 additional stops per shift (based off data from Amazon driver forums)
    - 4 shifts a week (not 5 because contract workers)
      - Equates to ~ 80,000 drivers working in US each day
  - Charging stations don't have WiFi (but many do)

## 8. Cost Benefit Analysis

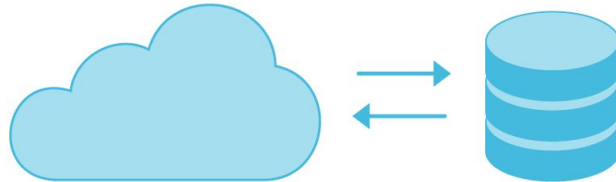


- 4 additional stops x 80,000 drivers = **320,000 more packages** each day
- **Profit per package:** Amazon profit by delivery / packages delivered = \$1.22/package
- Capability to process **\$390,400 packages each day**
- Recuperate investment in 3.84 days (software costs on Amazon's end)
- First month ROI for software spending = 7.808
  - Very high: important to note it does not include hardware cost because it would be up to EV charging companies to implement these
- First month ROI also including hardware and other fees = 0.33
  - However, profitable by month 4 for all involved companies

## 9. Need for a Database

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- Because long-term trend analysis needs to be performed, data needs to be stored
- Data can be stored in a cloud database
- Database would receive queue data
  - NFC UUIDs
  - Length of the queue
  - Time stamps when the NFC taps are recorded
- Data in database provide insight into average wait times for given vehicles



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